City and County of San Francisco

Carol Isen Human Resources Director



Department of Human Resources *Connecting People with Purpose*www.sfdhr.org

SICK LEAVE or VACATION ADVANCE – Employee Request and Agreement (COVID-19)

		-	-		
Name:					
(Please print)		(DSW ID Number)	(Contact Ph	one)	
Address:					
(Street)		(City, State, ZIP)			
Department:					
(Number)		(Department Name)			
Due to the COVID-19, I request a exceed 80 hours) to cover my leave from	_	Vacation Advance of	hours (not	to	
Dates of Leave: Start:		End:			
(At its discretion, the Department may		d how many leave hours to	advance, which wi	ll be	
prorated for employees who do not wo	rk a full-time schedule.)			
am requesting leave for the following	circumstance related to	cOVID-19:			
 accruing sick leave or vacation as it further understand that as a condit employment before fully repaying to at the time of separation; I had balance due from my final period of the amount due to me upon to replay the full remaining Should I fail to repay any sick Leave City will take appropriate action to and interest as allowed by law. 	tion of receiving a leathe leave advance, I whereby voluntarily ago ay or other compension separation does namount directly with a or vacation advance	ve advance, I agree that will repay the remaining ree and authorize the Ci ation due to me at sepa ot fully repay the remaining 60 days of receipt of ed to me when due, I under the remaining for the remaining for the remaining for the remaining for the the remaining for the remaini	if I separate from unpaid balance, in the deduct any interest and interest and interest and all and agreed agreed and agreed	n if any: remair ace, I a aymen ee that	
Signatura		Data			
Signature: Return this completed from with yo		Date:		icor	
manager, or department's human re			ann to your superv	/15UI ,	
cc: Official Employee Personnel Folder	2223. 000 . opi eseinuti				
(Personnel Officer/Designee)			Accrued Leave	Fyhai	
(Appointing Officer/Designee)			Yes	No (D	
ADDOUGHE OFFICE!			ICJ	INO (